The Really Awful Musicians

Materials: classroom instruments - whatever is available! QR reader, speakers, Really Awful Musicians, large bins

Objective: Students identify instruments by their sound qualities. Play an instrument on a steady beat.

Process:

- 1. Set up for the lesson by putting a variety of instruments out in front of the students to see, as well as 5 large bins for instruments to go into.
- 2. Step 1: Sort. Read the book, pausing to scan QR codes. As the avatar directs, have students decide which instruments match the music qualities presented (loud, soft, fast, slow, etc). Remember to ask what made the musicians sound good at the end? They wrote it down and had a director so they could play together.
- 3. Step 2: Pass out instruments to small groups. Read the book again, skipping QR codes this time and playing the instruments as the characters in the book. Let it sound really awful until the end, then try to get them to match a basic ostinato or steady beat.